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## mod\_pua\_contestofthemoth (jwards enabled) J1.5

Posted by adroussel - 2008/09/02 02:24

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Hello

This is a little module I just made for my needs, some of you might like it. Here is the description:

PU Contest of the month module, is a very simple module that allows you to set one PUARCADE (www.pragmaticutopia.com) game for contest for a set period of time. It displays the picture of the game, the score and the username of the leader with a link to his COMMUNITY BUILDER profile. It supports JAWARDS and can automatically set a Medal to the winner when contest time is over. It also resets module's time parameters and set gameid to null when contest is over and only displays a link to the won medal. This 1.2 version, has the option to delete a game scores at contest launch, it allows to display or not the medal picture, and it shouts in RISP SHOUTBOX for new contest as for new champion. Now contests histroy can be archived as articles in a Joomla content category. This module used some elements from Ulti Counter Module from ultijoomla.com, some others from PU Featured Game from steve-o-meter.com, and some custom dev. it's Joomla 1.5 native.

version 1.3 new features:

- option to display a top 3 hiscore table (From a steve-o-meter.com)
- thks Steve! .. and Tinker ;)
- use of setquery instead of mysql\_query
- module autoupdate bugfix
- bundled with cbplugin so unzipfirst the package

version 1.2 new features:

- now also shouts for new contest as for new champion.
- Option to delete scores on contest start
- Option to dispaly or not medal pic in Jwards support
- Now contests histroy can be archived as articles in a joomla content category
- CB plugin provided to display a users past won contests on his profile

Download:

Module + CB plugin:

[http://www.nordmograph.com/index.php?option=com\\_docman&task=doc\\_details&Itemid=3&gid=4](http://www.nordmograph.com/index.php?option=com_docman&task=doc_details&Itemid=3&gid=4)

Bug report, comments & suggestions welcome!

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tina123 - 2008/09/02 04:22

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Very nice Function :)

Would it be possible that you could also do one for joomla 1.0xx ?? I already have jwards on my Site but with a bit different Function...this sounds very interesting to me :)

Greetings Tina123

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by xabaras - 2008/09/02 06:14

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good work! that's interesting for me too... especially a joomla 1.0x version... ;-)

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by pragma - 2008/09/02 09:31

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Nice work adroussel.

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## Re:mod\_pu\_contestofthethemonth (jwards enabled)

Posted by adroussel - 2008/09/02 19:15

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Ok I have just uploaded the same version WITHOUT the Internet Explorer Javascript bug. So now it's working fine! ... on joomla 1.5.

SORry I won't make a joomla 1.015 version because I have no more j1.015 installation to test, and I think it would be more productive for those on j1.015 to work on migrating their installation to 1.5 as soon as possible, than me reinstalling a 1.015 to work on a 1.015 module version.

Download from same link on top of this topic!

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## Re:mod\_pu\_contestofthethemonth (jwards enabled)

Posted by Tina123 - 2008/09/03 04:32

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Sad News ;)

Really would like to integrate your Module....but i won't upgrade just because of 1 Module ;) and i'm pretty sure a lot more People running PUArcade on joomla 1.0.xx than on joomla 1.5 :( But i understand your Point of view that you don't want to make a Test-Install for just this Module.

Anyway it is a great Function and you made a nice Job on it.

Greetings Tina123

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## Re:mod\_pu\_contestofthethemonth (jwards enabled)

Posted by pimboli - 2008/09/03 07:47

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Indeed bad news, it's also possible to make a homeserver example xampp

:(

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## Re:mod\_pu\_contestofthethemonth (jwards enabled)

Posted by xabarax - 2008/09/03 11:37

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pimboli wrote:  
Indeed bad news, it's also possible to make a homeserver example xampp

:(

or easyphp... ;)

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## Re:mod\_pu\_contestofthethemonth (jwards enabled)

Posted by adroussel - 2008/09/04 06:54

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The module has been a lot improved. It's now version 1.1

- now the module doesn't unpublish the game anymore when contest is over: the time module parameters are reset and gameid removed and the module displays a 'contest over message'.

- Now supports RISP SHOUTBOX and shouts for contest winner and medal attribution

- Displays the contest JAWARDS medal next to the game picture

- JAWARDS Medal Attribution date fixed

- Code improved

Enjoy

Download from same link at the top of this topic

ps: some thread on this forum discribes the joomla 1.5 migration process for puarcade and CB :woohoo:

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### Re:mod\_pu\_contestofthethemonth (jwards enabled)

Posted by Tinker - 2008/09/04 07:13

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Migration is not an option for everyone. My site for example has many custom made components and modules that I can't afford to have redone. The latest and greatest version of something doesn't make it the one to have. I do have a 1.5 site and to be honest I can't see what all the hype is about for upgrading...it isn't all that. Fixed some issues created others..shinny new wrapper.

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### Re:mod\_pu\_contestofthethemonth (jwards enabled)

Posted by xabaras - 2008/09/04 09:18

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I agree with Tinker... I will continue using joomla 1.0x for a long time again, for the same reasons...

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### Re:mod\_pu\_contestofthethemonth (jwards enabled)

Posted by knoxben - 2008/09/04 12:57

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the module works great for me! Very cool! It does one thing strange however. It messes up my template. It expands whatever is below the module to fit my screen. If its if the css is only set for a fluid template. Anyway, take a look if you want: <http://knox youth.org>

you must login to see the module. It's on the bottom right.

Username: test

Password: testing

-ben

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### Re:mod\_pu\_contestofthethemonth (jwards enabled)

Posted by Tinker - 2008/09/04 13:08

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unblock or activate the account :)

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### Re:mod\_pu\_contestofthethemonth (jwards enabled)

Posted by knoxben - 2008/09/04 17:19

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opps! very sorry!:laugh:  
now it will work

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### Re:mod\_pu\_contestofthethmonth (jwards enabled)

Posted by adroussel - 2008/09/04 19:47

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Open the default.php file and delete the two last lines (/div)  
and it should be ok.  
let me know

thks

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### Re:mod\_pu\_contestofthethmonth (jwards enabled)

Posted by Tina123 - 2008/09/05 04:09

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Ahhhh shame....now i have seen the Module in Action and i want it more :laugh:

anyone else who could and would modify this Module to work for joomla 1.0.xx Users ? :(

Greetings Tina123

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### Re:mod\_pu\_contestofthethmonth (jwards enabled)

Posted by adroussel - 2008/09/05 06:50

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new idea

I'm thinking about adding to this module a Contest archive/history using a joomla content category, and releasing a cb  
plug to display past won contests to users profile.

What do you think?

I'll do that next week

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### Re:mod\_pu\_contestofthethmonth (jwards enabled)

Posted by knoxben - 2008/09/05 07:16

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Thanks for the help with the template issue. Deleting the last two  
tags worked. It now displays correctly. The module is a very slick way to have a contest with PUArcade. I will let others  
know on Joomla.com

The only improvement I would suggest is to make the output more configurable. I'm sure I move stuff around in the  
default.php file, but to have the option of a horizontal view, or whether or not to display the award image, ect. would be  
nice and would take this module to the next lvl.

Great work!:)

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### Re:mod\_pu\_contestofthethmonth (jwards enabled)

Posted by Tinker - 2008/09/05 20:25

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I've got it pretty much working on Joomla 1.0.x with SMO Shoutbox. Only issue I'm having is it won't add a medal to profile until one is manually given to someone first. Once I gave one to my admin account via the backend the module seem to work fine. Don't know if this is an existing issue for the original?

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**Re:mod\_pu\_contestofthemoth (jwards enabled)**

Posted by Tina123 - 2008/09/06 02:12

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@Tinker:

Would you plz be so kind to share it ? As you can see i was asking adroussel to do it for us joomla 1.0.xx Users :)

I would install it and let you know how it works on my Site.

Greetings Tina123

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**Re:mod\_pu\_contestofthemoth (jwards enabled)**

Posted by Tinker - 2008/09/06 05:26

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Ok here's a j1.0.x version. as my screen name says i'm just a tinker and consider my coding skills minimal at best, so if you find and issues don't say I didn't warn you. Issues I currently see:

1:It won't add a medal to profile until one is manually given to someone first

2: The shout doesn't seem to happen until the page with the module is refreshed after the contest ends.

Again, I didn't install it on j1.5 to see if the problems are pre exiting.

Shoutbox feature in this version is for SMO Shoutbox.I anyone can make improvements let me know :)

[http://www.pragmaticutopia.com/images/fbfiles/files/mod\\_pu\\_contestofthemoth1.zip](http://www.pragmaticutopia.com/images/fbfiles/files/mod_pu_contestofthemoth1.zip)

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**Re:mod\_pu\_contestofthemoth (jwards enabled)**

Posted by Tina123 - 2008/09/06 06:21

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Thank you tinker for sharing it :) and i want to tell you that you made a nice Job and your Karma just encreased :)

I do have some Informations to you:

1) It won't add a medal to profile until one is manually given to someone first --> on my Site it added the Medall to the Players Profile just perfect, but it might be because i was running jawaeds already before!

2) The shout doesn't seem to happen until the page with the module is refreshed after the contest ends. --> On my Site the Shout happend without a Refresh, so this Function was also ok!

Only Question i still would have is: How can i change the Language of the Words? is it hardcoded?

Greetings Tina123

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**Re:mod\_pu\_contestofthemoth (jwards enabled)**

Posted by Tinker - 2008/09/06 06:25

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Glad its working for you.

Language is hardcoded. Alter default.php to change.

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Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tina123 - 2008/09/06 06:36

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@tinker: please check your PM :)

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Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/06 08:43

Hi

First thanks for having made it work with 1.0x,

I'm happy I didn't setup a joomal 1.0x with cb , pua, jwards and shoutboxes for this (I was thinking about it but hopefully you made it)

1:It won't add a medal to profile until one is manually given to someone first

I confirm this, the module doesnt not create the award tables it uses already existing ones, so for new medals, rewarding the admin first seems to be a good option.

2: The shout doesn't seem to happen until the page with the module is refreshed after the contest ends.

I confirm this also, this is not an issue, it's just the way it works, module loading triggers events.

I'm currently testing a new version

DONE:

It has more display options (medal picture or not etc... thanks knoxben;)

It can now archive contests history in a joomla content category

TODO (next week):

- Option to automatically reset game scores on contest start

- CB plugin to display a user's past won contests of the month from contest archive (good thing is it might be compatible for both joomla version)

- another module to show top 'contest winners' (might also be compatible for both joomla versions ;)

What else do you think?

I'll let you know when it's updated!

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Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tinker - 2008/09/06 08:54

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thank you for confirming things...I can stop trying to pull my hair out.

I'd like to see this turned into a component including the new features youe listso multiple contest could be listed and displayed on one page with ease.

For now how about listing the top 3 players while the contest is active instead of just the leader?

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Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by xabaras - 2008/09/06 08:56

good job tinker, thanks!

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tina123 - 2008/09/06 09:30

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sorry "doublepost" :blush:

plz pragma delete this one :)

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tina123 - 2008/09/06 09:36

---

Now that i have changed the Language to german, everything works fine :)

only 1 Issue i can report.....

When i create a Contest and it gets finished, a Medal is given to the Winner. When i now start a new Contest and this one is also finished, then the first given Medal gets erased by the newer one. So it is not possible to get a History in Winning Contests.

Only Chance to get it done right now is to create for each Contest a unique Medal. But then the Overviewlist of all given Medals, which i am using, is getting very long in short Time.

Anyway i want to thank tinker who made it possible for joomla 1.0 and of course to adroussel, who came up with this great Module :)

About the possible upcoming Features:

- 1) CB Plugin would be wonderful Addition
- 2) The Module "Conntest Winners" would be also great to have

Greetings Tina123

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/06 10:12

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only 1 Issue i can report.....

When i create a Contest and it gets finished, a Medal is given to the Winner. When i now start a new Contest and this one is also finished, then the first given Medal gets erased by the newer one. So it is not possible to get a History in Winning Contests.

No. Actually this contest uses only one medal, it's like 'le maillot jaune' in 'Le tour de France' ;) when someone wins the contest, he gets the medal and the older winner loses it. That way even old winners will compete to new contests to get the medal back.

The history/ archive already works on my home version. When contest is over, it posts in joomla content the date, the game and the winner with links etc...

the score deletion on contest start also works, it also now shouts for new contest... still checking and testing but everything looks fine... I'll start the CB plugin tomorrow ;)

displaying the top 3 of the contest is a must, I'll do it next

---

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tinker - 2008/09/06 10:21

---

adroussel wrote:

only 1 Issue i can report.....

When i create a Contest and it gets finished, a Medal is given to the Winner. When i now start a new Contest and this one is also finished, then the first given Medal gets erased by the newer one. So it is not possible to get a History in Winning Contests.

No. Actually this contest uses only one medal, it's like 'le maillot jaune' in 'Le tour de France' ;) when someone wins the contest, he gets the medal and the older winner loses it. That way even old winners will compete to new contests to get the medal back.

Not sure I like that...hmm. I'd prefer to let the users keep their medals as they have an awards tab in their profiles and my fireboard was modified to show 2 random medals under their post info.

Now I see why it can't create the first medal. You used and "update" call in the query. If is changed to and "insert" will it work or will it add a medal everytime the module load..unfortunately this is where my skills will be lacking

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tina123 - 2008/09/06 10:36

---

adroussel wrote:

No. Actually this contest uses only one medal, it's like 'le maillot jaune' in 'Le tour de France' ;) when someone wins the contest, he gets the medal and the older winner loses it. That way even old winners will compete to new contests to get the medal back.

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the score deletion on contest start also works, it also now shouts for new contest... still checking and testing but everything looks fine... I'll start the CB plugin tomorrow ;)

displaying the top 3 of the contest is a must, I'll do it next

okay now this is clear. On that way really the Players will try to win the Medal back :)

History/archive really would be good so the Players can look back to their better Days :laugh:

I have a Question about Language: I changed all necessary Words into German but did I simply miss the Code for the Time or is it somewhere else? I mean the Words "Days" "Hours" "Minutes" on the Bottom of the Module. Is there a Chance to get them also into German? Are they also in the default.php ? :huh:

Greetings Tina123

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tinker - 2008/09/06 10:59

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I believe that is coming from the ulticounter.js file.

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tina123 - 2008/09/06 11:49

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Tinker wrote:

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I believe that is coming from the ulticounter.js file.

Yes you where right tinker :)

Thx for the Hint!

Tina123

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/06 22:31

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I'd like to see this turned into a component including the new features youe listso multiple contest could be listed and displayed on one page with ease.

It won't be turned into a component, themodule will have these features.

This module is just existing to wait the time the Main PU contest function works on PUARCADE.

All the features from this module had allready been thought by Pragma I guess. The puarcade component contest will be much more interesting as you'll be able to add many games to one contest... etc...

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tinker - 2008/09/07 04:47

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Shoutbox issue needs some looking into. I had multiple people surfing the page the module is on this morning and when the contest ended the announcment repeated 7 times in the shoubox.

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/07 21:01

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Tinker wrote:

Shoutbox issue needs some looking into. I had multiple people surfing the page the module is on this morning and when the contest ended the announcment repeated 7 times in the shoubox.

Sorry I can not support 1.0x version as I havent made it.

The version I made for j1.5 and RISP Shoutbox only should shout once as: as soon as the contest is time over and the module displayed once, it shouts and updates the gameid to Null so it doesn't shout anymore.

check in your 1.0x version if after shouting, the module parameters are updated correctly (gamid set to null and time parameters reset)

So now this thread is talking about 2 different versions, when we talk about issues we should specify what version it is in the very beginning of the post.:)

thanks

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/07 21:30

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About Joomla 1.5 version

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The module is now version 1.2  
new features:

- Now also shouts for new contest as for new champion.
- Option to delete scores on contest start
- Option to display or not medal pic in Awards support
- Now contests history can be archived as articles in a Joomla content category
- CB plugin provided to display a users past won contests on his profile

Download module and plug\_cb from the top of this topic.

How the new features work? IMPORTANT

- The module has now a 'is the contest launching?' (DONT TOUCH)parameter. This parameter is updated by the module itself and set to 'no' when it has shout for new contest and/or deleted scores on contest start so it won't do these actions twice. If set to yes, it will

then shout for new contest and delete scores if these are enabled. It's set automatically back to 'yes' after contest over and gameid deleted.

- Archive option adds the contest result to an article in a content category. It adds the game name and link, the date, the winner as author and link to his profile. Make sure you dedicate a section for contests and a category for contest of the month before setting up the module.

-Cb plugin will display on profile every contest of the month this user has won till now. Just setup the same category and section ids as the module and choose to display link to archive.

I have done a lot of testing but on my live site so maybe I missed something. Please make sure you test your settings before running these live.

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tinker - 2008/09/08 08:53

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adrussel wrote:

Tinker wrote:

Shoutbox issue needs some looking into. I had multiple people surfing the page the module is on this morning and when the contest ended the announcement repeated 7 times in the shoutbox.

Sorry I can not support 1.0x version as I haven't made it.

The version I made for j1.5 and RISP Shoutbox only should shout once as: as soon as the contest is time over and the module displayed once, it shouts and updates the gameid to Null so it doesn't shout anymore.

check in your 1.0x version if after shouting, the module parameters are updated correctly (gameid set to null and time parameters reset)

So now this thread is talking about 2 different versions, when we talk about issues we should specify what version it is in the very beginning of the post.:

thanks

Sorry for not specifying it was in reference to the j1.0 version. My apologies. Since I'm not adept enough in PHP I'll only assume it had something to do with multiple people getting the module to refresh at the same time before the module nulled the game ID. As how to fix it, I'm not sure how to limit to database insert to once per contest if it occurs again.

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by VReyes - 2008/09/08 10:32

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thank you for this Adrussel. Great work.

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It would be nice to let the user keep their medals so everyone can see their medal achievements from the site. i believe more and more users would want to compete to get one.

So is it possible to do this?

thanks again,

VR

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**Re:mod\_pu\_contestofthethmonth (jwards enabled)**

Posted by Tina123 - 2008/09/08 11:27

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@adroussel:

So the CB Plugin won't fit to the joomla 1.0 Module since you said for Module 1.2 and above?

Ah one more time we have to wait :(

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**Re:mod\_pu\_contestofthethmonth (jwards enabled)**

Posted by Tinker - 2008/09/08 22:34

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OK here's the latest version for j1.0.x. The code isn't as clean as I would like it but all features seem to be working from the newest version for j1.5 including the CBplugin.

I have also added a new feature for this version. While the contest is in progress it will display the top three current participants with trophies next to their names. This was adapted from Stevometer's contest module.

You can see it here: PT Cruiser Alliance Arcade

Again use it at your own risk, I'm learning as I go with the coding.

[http://www.pragmaticutopia.com/images/fbfiles/files/mod\\_pu\\_contestofthethmonth\\_1.zip](http://www.pragmaticutopia.com/images/fbfiles/files/mod_pu_contestofthethmonth_1.zip)

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**Re:mod\_pu\_contestofthethmonth (jwards enabled)**

Posted by Tina123 - 2008/09/09 04:12

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@tinker :

Wow, tinker you make me happy with this new Module for joomla 1.0 :)

I checked out the provided Link you gave and it looks real nice. As soon as i`m @ Home i will install it and let you know how it works on my Site.

Great Work and thank you very much for taking Action for joomla 1.0 :)

Greetings Tina123

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**Re:mod\_pu\_contestofthethmonth (jwards enabled)**

Posted by adroussel - 2008/09/09 05:01

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Hey guys  
thanks!

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I added the top3 table also as an option to the now v1.3 mod\_contestofthemonth for j1.5. I made it an option to choose between 1 (as before) or 3 top scores without the one that was on.  
I added contentheading classes to the table rows and designed other 2nd and 3rd places gif to make sure they're not smiling ;))  
I also stopped using mysql\_query...

I went to your site and the shoutbox seems to be shouting and shouting again for new contest check out probably a bug that could have been on v1.2 where parameters updates only happened after score deletion and not if only shoutbox is set... Now it should be ok. but keep on testing...

download the new version from same link on the top of this topic.  
It's now bundled with th cb plugin so unzip first.

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### Re:mod\_pu\_contestofthemonth (jwards enabled)

Posted by Tinker - 2008/09/09 05:14

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file not found :(

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### Re:mod\_pu\_contestofthemonth (jwards enabled)

Posted by adroussel - 2008/09/09 05:30

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oups sorry... just published again now ;)

oups hold on it's destroying my template on IE!!

OK Fixed

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### Re:mod\_pu\_contestofthemonth (jwards enabled)

Posted by Tinker - 2008/09/09 07:00

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just syncing up the j1.0 version to adroussels 1.3 release. you'll need to get the CBplugin seperately. file removed a fixed version will be up shortly

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### Re:mod\_pu\_contestofthemonth (jwards enabled)

Posted by VReyes - 2008/09/09 10:15

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Hello Everyone,

Is this only used with the RISP Shoutbox? I currently use Ajax shoutbox.

i would like also to have users to be able to keep their medals so people can see users have medal awards. this will want users to keep playing the contest. im not a coder but i believe this can be done. any thoughts of anyone doing this.

thank you Adroussel for creating this,

VR

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/09 10:24

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yes you mean this ajax shoutbox?

[http://extensions.joomla.org/component/option,com\\_mtree/task,viewlink/link\\_id,43/Itemid,35/](http://extensions.joomla.org/component/option,com_mtree/task,viewlink/link_id,43/Itemid,35/)

It is the one from RISP for joomla 1.5

The contestofthemoth module for joomla 1.5 works with this shoutbox.

For the multiple medals, hmm okay I will add the choice for the next version.

but I need people to test the 1.3 one to make sure I didn't miss a bug

have fun!

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by VReyes - 2008/09/09 11:09

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yes the Ajax Shoutbox i got the link from the joomla extension.

thanks Adroussel i will be looking forward for that new version.

i will test your new 1.3 version soon.

also what is RISP? sorry for a dumb question.

thanks again,

VR

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tina123 - 2008/09/09 13:26

---

Tinker wrote:

just syncing up the j1.0 version to adroussels 1.3 release. you'll need to get the CBplugin seperately.

[http://www.pragmaticutopia.com/images/fbfiles/files/mod\\_pu\\_contestofthemoth\\_1-bbfc19a9c41fa9382577492ed50ba929.zip](http://www.pragmaticutopia.com/images/fbfiles/files/mod_pu_contestofthemoth_1-bbfc19a9c41fa9382577492ed50ba929.zip)

Sorry tinker, but I have tried this Version without Luck.

if i start a Contest it starts fine. But when the Contest finishes no Medal will be given to a Player. It is not showing "Contest over" Info. It just stays on the Pic where you can see the ulticounter-Time it shows

time left  
00:00:00

instead of "Contest over". But the Time for the Contest is over so it should switch to "Contest over" and give the Medal to the Player

I tried it with your Version conestoftheMonth\_1 (the one before) and there everything works fine. But i can't select 1 or 3 Players to be shown in this Version.

Maybe you can check this , plz ?

My biggest Thx in Advance :)

Tina123

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## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tinker - 2008/09/09 15:10

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Tina123 wrote:

Sorry tinker, but I have tried this Version without Luck.

if i start a Contest it starts fine. But when the Contest finishes no Medal will be given to a Player. It is not showing "Contest over" Info. It just stays on the Pic where you can see the ultcounter-Time it shows

```
time left
00:00:00
```

instead of "Contest over". But the Time for the Contest is over so it should switch to "Contest over" and give the Medal to the Player

I tried it with your Version conestoftheMonth\_1 (the one before) and there everything works fine. But i can't select 1 or 3 Players to be shown in this Version.

Maybe you can check this , plz ?

My biggest Thx in Advance :)

Tina123

So much for trying to rush out an update before starting my day :blush:

I've repaired the issues, however; I've now found a bug when using the score deletion which is causing the contest to immediately end. Once I get that worked out I'll put up a new package.

---

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/09 17:36

---

I've now found a bug when using the score deletion which is causing the contest to immediately end. Once I get that worked out I'll put up a new package

hmm ok, is this new bug after score deletion also in the j1.5 version?  
the v1.3 module? I'm pretty sure I've tested the score deletion witout issues... let me know

---

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tinker - 2008/09/09 18:16

---

adroussel wrote:

I've now found a bug when using the score deletion which is causing the contest to immediately end. Once I get that worked out I'll put up a new package

hmm ok, is this new bug after score deletion also in the j1.5 version?  
the v1.3 module? I'm pretty sure I've tested the score deletion witout issues... let me know

Not what I thought at first with the j1.0 version. Contest is ending after refresh of page after contest starts regardless of scores deletion or shout settings. Something on my end but at a loss ATM. Possibly the change to \$query from mysql\_query causing problem in j1.0? not sure :(

---

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/09 18:53

---

this bug is not in j1.5 version

Possibly the change to \$query from mysql\_query causing problem in j1.0? not sure  
I doubt it but in that case you can try with the mysql\_query back from an older version, but make sure when the module  
tries to autoupdate by itself (after contest start and after contest over) that it sends every parameter in the correct order.  
If one is missing it won't update status and keep on repeating the same action.

if your contest ends just after starting it could be that your code is sending gameid=null after contest start...  
it could be many other things...

---

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tinker - 2008/09/09 18:57

---

adroussel wrote:  
this bug is not in j1.5 version

if your contest ends just after starting it could be that your code is sending gameid=null after contest start...  
it could be many other things...

Yes, I think your last statement is it! I've been testing with a 5 minute or less contest. I now extended it to 30 days and it  
seems to be working correctly.

---

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/09 20:02

---

it was not a bug then ;)

---

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tinker - 2008/09/09 20:08

---

adroussel wrote:  
it was not a bug then ;)

It is afterall a contest of the month module... not contest of the minute. lol  
A learning experience B)

---

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by sko - 2008/09/09 22:15

---

can this thread split into 2 parts plz? its a little bit confusing what is for J1.5 what is for J1.0..

---

---

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tinker - 2008/09/10 11:43

---

Is it possible to insert the Top 3 table or info into the contest content archive?

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/10 17:28

---

yes, this is on the way with the medal attribution type (till next contest or forever)

I want to improve the contest archive display

stay tuned

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by Tina123 - 2008/09/11 01:07

---

Tinker wrote:

Tina123 wrote:

Sorry tinker, but I have tried this Version without Luck.

if i start a Contest it starts fine. But when the Contest finishes no Medal will be given to a Player. It is not showing "Contest over" Info. It just stays on the Pic where you can see the ulticounter-Time it shows

time left  
00:00:00

instead of "Contest over". But the Time for the Contest is over so it should switch to "Contest over" and give the Medal to the Player

I tried it with your Version conestoftheMonth\_1 (the one before) and there everything works fine. But i can't select 1 or 3 Players to be shown in this Version.

Maybe you can check this , plz ?

My biggest Thx in Advance :)

Tina123

So much for trying to rush out an update before starting my day :blush:

I've repaired the issues, however; I've now found a bug when using the score deletion which is causing the contest to immediately end. Once I get that worked out I'll put up a new package.

Didn't want to rush you tinker :cheer:

I appreacheate your Help and Work on the joomla 1.0 Module pretty much!

Greetings Tina123

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by VReyes - 2008/09/18 09:48

---

Hello Adroussel,

I just wanted to ask when your new version for the contest of the month module will come out. as i mentioned to you last

if you can add a feature and said will put it in the new release.

i would like also to have users to be able to keep their medals so people can see users have medal awards. this will want users to keep playing the contest. im not a coder but i believe this can be done. any thoughts of anyone doing this.

thank you for your time,

VR

---

## Re:mod\_pu\_contestofthemoth (jwards enabled)

Posted by adroussel - 2008/09/18 21:38

---

VReyes wrote:

I just wanted to ask when your new version for the contest of the month module will come out.

FOr next version, here is what's done allready:

```
// v1.31
// added different award types sdelection: temporary or permanent
// fixed guest name
// Show more scores in top table (top3 or more)
what will also be done
// Support for AlphaUserPoints component (another new great open reward system)
```

I have not got time to improve the archive layout yet and it will take more time. So I will release next week 1.4 without archive layout improvement

---

## Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by marcofre - 2008/09/18 23:44

---

das modul ist eine sehr sehr gut arbeit masiven respekt!!  
auch die anpasung von Tinker an joomla 1.0xxx.ist einfach gut gelungen.  
ich möchte mich hier bedanken.

---

## Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by mdiiorio - 2008/09/18 23:53

---

Hey guys!

Where do I have to take the medals image to work? I'm unable to see in my website contest at <http://www.chateritos.com>.

Thanks, and sorry if this is a simple question.

---

## Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by marcofre - 2008/09/19 00:21

---

das modul ist eine sehr sehr gut arbeit masiven respekt!!  
auch die anpasung von Tinker an joomla 1.0xxx.ist einfach gut gelungen.  
ich möchte mich hier bedanken.

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by adroussel - 2008/09/19 01:13

---

mdiiorio wrote:  
Hey guys!

Where do I have to take the medals image to work? I'm unable to see in my website contest at <http://www.chateritos.com>.

Thanks, and sorry if this is a simple question.

sorry I haven't seen the module there. You have to install the Jwards component, and set a medal. And then inside the module you have to specify the medal ID you set in jAwards.

=====

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by adroussel - 2008/09/19 01:15

---

marcofre wrote:  
das modul ist eine sehr sehr gut arbeit masiven respekt!!  
auch die anpasung von Tinker an joomla 1.0xxx.ist einfach gut gelungen.  
ich möchte mich hier bedanken.

hmm? what does this mean?

=====

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by mdiiorio - 2008/09/19 07:16

---

I disabled it, and also it's only visible to registered users.

I did all that you say, but I don't know why I'm unable to see the image.

Where do I must copy the medals image files?

Thanks.

=====

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by adroussel - 2008/09/19 08:18

---

you have to upload them within Jwards. You must set up jwards before the contestofthe month module ;). and make sure to give the award to your admin first...

Have fun

=====

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by mdiiorio - 2008/09/19 08:33

---

UPS! I confused the plugin with the mod :O

Thanks and sorry.

=====

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by marcofre - 2008/09/19 08:35

---

adrussel wrote:

marcofre wrote:

das modul ist eine sehr sehr gut arbeit masiven respekt!!

auch die anpasung von Tinker an joomla 1.0xxx.ist einfach gut gelungen.

ich möchte mich hier bedanken.

hmm? what does this mean?

I said, its a very good work the adaptationb is awesome, respect.

Thank you!

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by adrussel - 2008/09/19 22:50

---

Ok so here is 1.4beta

news:

// added different awardtypes: temprary or permanent

// fixed guest name in standard layout and top table

// support to show more scores in top table (top3 or more)

// AlphaUserPoints component integration (great new reward system, it worth the migration to j15) needs the xml rule provided

Everything should work but I have not had time to fully test

I post it here to have it tested, before I update this on joomla.org

let me know what works and what doesn't.

I won't reply for 4 days, I'm going camping in the very north of Japan ;)))

[http://www.pragmaticutopia.com/images/fbfiles/files/mod\\_pu\\_contestofthethemonth14\\_J15\\_SUITE\\_UNZIPFIRST.zip](http://www.pragmaticutopia.com/images/fbfiles/files/mod_pu_contestofthethemonth14_J15_SUITE_UNZIPFIRST.zip)

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by VReyes - 2008/09/29 10:09

---

// AlphaUserPoints component integration (great new reward system, it worth the migration to j15) needs the xml rule provided

sorry not sure where the xml rule provided is located.

Can you please tell me where it is located so i can install AUP?

thanks,

VR

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by VReyes - 2008/10/01 09:17

---

\* bump

getting an XML error when trying to install plug for AUP?

any help?

thanks,

VR

---

## Re:mod\_pu\_contestofthethmonth (jwards enabled) J1.5

Posted by adroussel - 2008/10/01 10:20

---

Do you have the AlphaUserPoints component installed?  
get it from here:  
<http://www.alphaplug.com>

the xml in the package is a plugin for this component.  
hope it helps :)

---

## Re:mod\_pu\_contestofthethmonth (jwards enabled) J1.5

Posted by VReyes - 2008/10/01 11:08

---

so once i get that component downloaded do i copy the xml file and include it w/ your plugin?

thx

VR

---

## Re:mod\_pu\_contestofthethmonth (jwards enabled) J1.5

Posted by adroussel - 2008/10/01 16:33

---

when you have the AUP component installed, you have a 'rules' plugin sectio from where you can upload xml plugins such as the one included in the new mod\_pu\_contestofthethmonth package.

Give it a try

Use this new file. I don't know why the one before here (v1.4) had wrong shoutbox table name. Fixed in this one:  
[http://www.pragmaticutopia.com/images/fbfiles/files/mod\\_pu\\_contestofthethmonth14\\_J15\\_SUITE\\_UNZIPFIRST-fb38ece269f234f3c83f2d782888a95c.zip](http://www.pragmaticutopia.com/images/fbfiles/files/mod_pu_contestofthethmonth14_J15_SUITE_UNZIPFIRST-fb38ece269f234f3c83f2d782888a95c.zip)

---

## Re:mod\_pu\_contestofthethmonth (jwards enabled) J1.5

Posted by VReyes - 2008/10/03 11:10

---

Can you let me know if only the Module needs to be reinstall and not the plugins, right?

thanks,

VR

---

## Re:mod\_pu\_contestofthethmonth (jwards enabled) J1.5

Posted by urednik - 2008/10/12 05:22

---

Wrong thread, please delete me :(

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by adroussel - 2008/10/12 07:29

---

Can you let me know if only the Module needs to be reinstall and not the plugins, right?

yes only the module, it has nothing to do with the plugins

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by ruud - 2008/10/18 12:06

---

adroussel wrote:

Ok so here is 1.4beta

news:  
// added different awardtypes: temprary or permanent  
// fixed guest name in standard layout and top table  
// support to show more scores in top table (top3 or more)  
// AlphaUserPoints component integration (great new reward system, it worth the migration to j15) needs the xml rule provided

Everything should work but I have not had time to fully test  
I post it here to have it tested, before I update this on joomla.org

let me know what works and what doesn't.  
I won't reply for 4 days, I'm going camping in the very north of Japan ;)))  
[http://www.pragmaticutopia.com/images/fbfiles/files/mod\\_pu\\_contestofthemoth14\\_J15\\_SUITE\\_UNZIPFIRST.zip](http://www.pragmaticutopia.com/images/fbfiles/files/mod_pu_contestofthemoth14_J15_SUITE_UNZIPFIRST.zip)

For me the guest name in de module is still not working. It says: Player: but the name is not showing.

I now use joomla 1.5.7, cb 1.1, puarcade 2.3 and your latest zip of the module.  
If the guest name is also working than this is probably the most fun modules of all:woohoo:  
(All the other modules are fantastic to ofcourse;)

Thanks for your fantastic work!

Greetings,  
Ruud

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by adroussel - 2008/10/18 13:53

---

Ok,  
In this new package Ive fixed the guest name and checked ;)  
made every url SEF  
added score amount in shouting and archiving

thanks for your comments

=====

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by ruud - 2008/10/18 15:45

---

@adrussel,

I think you uploaded the wrong zipfile? :silly:

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by adrussel - 2008/10/18 21:09

---

oups ;)

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by ruud - 2008/10/19 16:48

---

Sorry for bugging you again...

The guestname is working great now!

The only thing is when I click on it, when I'm logged in (cb) it leads me to a tekst that say something like, This is not a user and when I'm not logged in it leads me to the joomla standard loggin component and this is absolute not the one I like to use. Maybe its possible to fix this?

But I think it probably would be better if the guest name is not clickable at all.

Greetings,

Ruud

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by adrussel - 2008/10/20 00:46

---

ok no problem ;)

guest no more clickable

Get it from the community downloads link

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by ruud - 2008/10/20 17:17

---

Great, thanks alot! :woohoo:

---

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by ruud - 2008/10/21 13:03

---

@adrussel

I have it all up and running, I translate it into dutch and it looks fantastic! The one who wins this contest gets 1000 points but there is also a question. Where do these 1000 points go if the guestplayer gets them?

Kind regards,

Ruud

---

=====

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by adroussel - 2008/10/21 17:04

---

Are these 1000 points AlphaUserPoints points right? then you need the rule installed in AUP and this rule is only applied to register users. No problem with guests then ;)

=====

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by ruud - 2008/10/22 13:01

---

That's very good indeed and I got this all done. The question is if the guestplayer isnt counted for the 1000 points so the points go to the second winner then why should we let him play in the first place at all?

Or maybe its possible to create the possibility to choose to not let him play at all in the parameters? Or maybe if a guestplayer wants to play the contest, he gets a message that he has to register to play?

I like the last option best. Force them to register if they like to play along for the contest ;)

=====

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by adroussel - 2008/10/22 17:17

---

yes but the guest accessibility to games can be chosen from puarcade. I won't mod the module for guests ;)

=====

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by ruud - 2008/10/23 10:30

---

Ok, ofcourse it is easy to make a categorie in the component and put all the files in there for the contests and exclude this categorie for guests...

Another and last question is; where do the won points go? Will they be vissible in the leaderboard of puarcade also?

=====

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by adroussel - 2008/10/23 17:17

---

Hi

Hmmm not sure what you mean... The only points you can win with this module are AlphaUsersPoints from that AUP component. These are kind of a community currency, people earning points for their actions on the site. and they can uses these points in virtuemart for exemple...

Is this ythe answer to your question? :)

=====

## Re:mod\_pu\_contestofthethemonth (jwards enabled) J1.5

Posted by ruud - 2008/10/24 02:09

---

Yep, that's what I ment...

And that's also the reason for my dissapontment, sorry for that :blush:

---

I thought that the puarcade bot for your fantastic module made it so that the points are somehow given to the users within the leaderbord of puarcade or something like that.

Is there a possibility to make it so that the won points can be used to give the winner of the contest extra points within puarcade? That would make your module the absolute best for me and a lot of other guys and girls :woohoo:

=====

---

### Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by adroussel - 2008/10/24 03:11

---

no it is not meant to do this. Sorry to disapoint some girls....  
Pua Leaderboard has it's own counting system and rules. It goes separately from this module.

But what is sure is that getting the first place in the contest of the month will make you 20 points in the main leaderboard even before the end of the contest :) ...

=====

---

### Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by ruud - 2008/10/24 09:30

---

The 20 points are logic ;)

Well I think that it is time to ask Pragma about this. Maybe he can build a link between the programs?

I talked with Pragma on another thead about payd requests. I think this would be a great opportunity

Thanks for your patience with me!  
Greetings,

Ruud (not Rude):laugh:

=====

---

### Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by VReyes - 2008/10/24 17:27

---

@adroussel

not sure if you have updated the community download so i just grab it from this link for the updated version.

do i need it to unzip first? just making sure.

thanks,

VR

=====

---

### Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by adroussel - 2008/10/24 20:54

---

This was just the module, you shuld not unzip it.  
I removed it from here. It's now available from the Community downloads.

Have fun

---

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by ruud - 2008/10/25 01:04

---

@adrussel

By the way, for people who like the points go to AlphaUsersPoints.  
With my configuration, j1.5.7, puarcade 2.3 and the AlphaUserPoints the contestmodule shouted 10 times the same message in the AlphaUserPoints component...:blink:

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by adrussel - 2008/10/25 01:52

---

in the shoutbox? can you precise what message?

=====

## Re:mod\_pu\_contestofthemoth (jwards enabled) J1.5

Posted by ruud - 2008/10/25 02:46

---

No no, not in the shoutbox!  
It's about the message when someone wins the contest. The message that go to the AlphaUserPoints...  
[http://www.pragmaticutopia.com/images/fbfiles/images/Untitled\\_1\\_copy.jpg](http://www.pragmaticutopia.com/images/fbfiles/images/Untitled_1_copy.jpg)

=====

## Re:mod\_pua\_contestofthemoth (jwards enabled) J1.5

Posted by adrussel - 2008/10/25 07:25

---

hmm ok I see?  
Did Rosette also got 10 times the amount of points you set for winning the contest?

Are you sure you were not editing the module parameters pressing apply many times just at the time the contest was over? it could be a reason. I'll double check

thanks for reporting

btw if you're experiencing this once more tell me

=====

## Re:mod\_pua\_contestofthemoth (jwards enabled) J1.5

Posted by ruud - 2008/10/25 09:03

---

It must be something I'm doing wrong I guess, because there are also no points in the list, see picture...  
I made several changes in the parameters during contest, sorry for that:blush:  
[http://www.pragmaticutopia.com/images/fbfiles/images/Nieuwe\\_afbeelding.png](http://www.pragmaticutopia.com/images/fbfiles/images/Nieuwe_afbeelding.png)

=====

## Re:mod\_pua\_contestofthemoth (jwards enabled) J1.5

Posted by adrussel - 2008/10/25 11:12

---

Ok as this module updates its own parameters by itself when contest is over, if you're editing it, it just redo the contest

---

over actions which are giving medal, points and shouting...

So maybe that's what happen

To set a point amount, edit the AlphaUserPoints rules (and the one for contest of the month) from the Rules page and set how many AUP points you want to give to the winner and for every rules you use on your site.

=====

---

## Re:mod\_pua\_contestofthethmonth (jwards enabled) J1.5

Posted by VReyes - 2008/10/31 09:59

---

hello,

where is the download link for this module? i have checked the community download the info is there but missing the file. all i see is the website link. do i grab it from there.

thanks,

VR

=====

---

## Re:mod\_pua\_contestofthethmonth (jwards enabled) J1.5

Posted by adroussel - 2008/10/31 21:31

---

VReyes wrote:

hello,

where is the download link for this module? i have checked the community download the info is there but missing the file. all i see is the website link. do i grab it from there.

thanks,

VR

yes,  
click the weblink  
that way I only need to update it once when I make changes.

=====

---

## Re:mod\_pua\_contestofthethmonth (jwards enabled) J1.5

Posted by wdooley - 2008/11/10 18:49

---

How do you get the award to show on the profile page after winning? I only show the archive of when they won, not what they won. :)

William

=====

---

## Re:mod\_pua\_contestofthethmonth (jwards enabled) J1.5

Posted by wdooley - 2008/11/16 10:15

---

Okay another question. I have a game and the scores get high.

The score is 1845500

---

And the contest shows: 1.8455e+06

Any suggestions on how to fix?

William

=====

---

## Re:mod\_pua\_contestofthemoth (jwards enabled) J1.5

Posted by MarkusK - 2009/01/05 07:06

---

I've found a mistake in your aup files.  
In default.php you call this function:

```
if ( $aupid ) AlphaUserPointsHelper::newpoints( 'plgaup_pua_contestofthemoth', $aupid );
```

But in your AUP Rule and the file itself you call:

```
plgaup_pu_contestofthemoth
```

I Think that's why it doesn't work for me either.  
One time:

```
plgaup_pu_contestofthemoth  
and one time:
```

```
plgaup_pua_contestofthemoth
```

:)

=====

---

## Re:mod\_pua\_contestofthemoth (jwards enabled) J1.5

Posted by adroussel - 2009/01/05 09:10

---

Yes Markus  
Actually I had noticed that error

But fixiing this didn't even make this AUp rule work for me...  
I want to fix the whole aup rule thing in that module before posting the fix.

Does it work for you now?  
thanks for helping me with this issue

=====