
mod_pu_contestofthethemonth for j1.0.x

Posted by Tinker - 2008/09/09 22:38

To help with eliminating any confusion between the j1.5 and J1.0x versions I'll start this thread. please keep it related to the j1.0 releases.

This is the j1.0xversion 1.3 release. It has all the features of the original release from the 1.5 module.

http://www.pragmaticutopia.com/images/fbfiles/files/mod_pu_contestofthethemonthj1.zip

Re:mod_pu_contestofthethemonth for j1.0.x

Posted by pragma - 2008/09/10 06:31

Cool, thanks Tinker.

One of the things I am working on for after the upcoming PUArcade release is an extensions diretory here that people can upload their PUArcade extensions to.

I don't know about you, but I have a hard time knowing what is available, and where to find it. Especially things like the latest SEF plugins, modules, etc.

Hopefully, you'll post your extension to it once I get it running!

Re:mod_pu_contestofthethemonth for j1.0.x

Posted by Tinker - 2008/09/10 11:09

pragma wrote:

Cool, thanks Tinker.

Hopefully, you'll post your extension to it once I get it running!

Absolutely :silly:

Re:mod_pu_contestofthethemonth for j1.0.x

Posted by Tina123 - 2008/09/11 04:04

Thank you tinker :)

just installed it and checked Functions. Seems to work fine and Shouts in Shoutbox works fine too :)

increased your karma :)

Tina123

Re:mod_pu_contestofthethemonth for j1.0.x

Posted by Tina123 - 2008/09/12 09:05

first regular Contest is over. Works fine :) Only i guess the CB Plugin doesn't work properly ?

If i check the Profile of the Winner from the first Contest it tells me there in the specific Tab for it, that he has not won a Contest yet.

Maybe a Setup Mistake on my Site or because of joomla 1.0 ?

Greetings Tina123

i solved the Problem! but i keep the Post as it is. Maybe someone else will have the Problem and then he can find the Solution :)

> It was a Mistake from my Side. I forgot to adjust the correct Section ID and Category ID in the CB Plugin.

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Re:mod_pu_contestofthemoth for j1.0.x

Posted by Tinker - 2008/09/12 09:58

Glad you got it sorted out :)

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Re:mod_pu_contestofthemoth for j1.0.x

Posted by xabaras - 2008/10/03 15:55

Hi,
would it be possible to use this module and limit the maximum number of games in the contest for each user? Now every user can play infinite times before the time ends.... but i'd like to set a limit of games for the contests...
Any chance for this?
Thanks
:)

p.s. really good module!

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Re:mod_pu_contestofthemoth for j1.0.x

Posted by Tinker - 2008/10/03 18:47

I don't see this as being possible at the moment. the arcades upcoming built in contests may have a better chance since extra tables will be needed to do this.

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Re:mod_pu_contestofthemoth for j1.0.x

Posted by xabaras - 2008/10/04 03:41

Yes i know... but i won't be able to use the new release until a particular issue (the smf-bridge one) will be solved... So your work could be a good alternative solution...
Thanks anyway :)

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Re:mod_pu_contestofthemoth for j1.0.x

Posted by Tinker - 2008/10/04 05:08

I still don't think there is a way for the module to control this. The ability to play a game comes from the arcade so the modification to limit play would have to originate in the component.
I understand about the not being able to use the new release, I am reluctant to upgrade for other reasons. If my skills were good enough I'd make this from module to component with its own tables.

Re:mod_pu_contestofthethmonth for j1.0.x

Posted by MarcinLodz - 2008/10/08 07:09

i have a big problem. When i make a new tournament....the winner takes a medal, but previous winner of another tournament lose his medal.....

what is it: "JAwards medal ID" ? I make a 3 medals....all the same but with diiferent names (1,2 and 3). It doesn't change anything for me because new winer of this contest take away medal from previous winner.

Is there any possibilty to keep medals for everyone who wins a contest?

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Re:mod_pu_contestofthethmonth for j1.0.x

Posted by Tinker - 2008/10/08 07:18

This version does not have the option to keep the medal. The next version will have the option...I just haven't had the time to upgrade the code.

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Re:mod_pu_contestofthethmonth for j1.0.x

Posted by MarcinLodz - 2008/10/08 07:37

uh i understand...is there any possibility that you would be trying to update code for joomla 1.0.x?;>

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Re:mod_pu_contestofthethmonth for j1.0.x

Posted by Tinker - 2008/10/08 07:43

yes I only do the J1.0.x version

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Re:mod_pu_contestofthethmonth for j1.0.x

Posted by MarcinLodz - 2008/10/08 07:49

yes i know that you are doing this, thats why im writing in this topic....but my questions was...are you going to try to implement new features(for example keep medals) into this module for 1.0.x

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Re:mod_pu_contestofthethmonth for j1.0.x

Posted by adroussel - 2008/10/08 08:07

I added this feature to the J1.5 version, as for AlphaUserPoints integration and I optimized module layout also. Sorry I m'not doing j1.0 as I can't test it but Tinker is used to convert it for j1.0.x and he's doing perfect conversion.

Thanks Tinker ;)

Ps if youlike this module , I also made a CB Hits contest of the month and recently a won PURPS contest of the month (finished but currently under test) based on the same system.

you can see them as a demo on www.retromundi.com front page.

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Re:mod_pu_contestofthethmonth for j1.0.x

Posted by Tinker - 2008/10/08 08:11

I'll be adding the medal options to the J1.0.x release possibly in a day or two. the alphauserpoints will not be added as it is for J1.5 Only. There is a Karma2 point system available for J1.0, but I don't plan on adding code for that since it can be done via the points bot without altering the existing code.

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Re:mod_pu_contestofthethmonth for j1.0.x

Posted by MarcinLodz - 2008/10/08 08:54

Tinker wrote:

I'll be adding the medal options to the J1.0.x release possibly in a day or two.....

I will keep looking fot it ;)

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Re:mod_pu_contestofthethmonth for j1.0.x

Posted by Tinker - 2008/10/08 13:35

OK here's a quick update to the J1.0.x version of the module. It allows for temporary or permanent medals to be awarded and guest name fixed. No other additions have been made.

EDIT: file removed and reupped in the next post

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Re:mod_pu_contestofthethmonth for j1.0.x

Posted by Tinker - 2008/10/08 13:53

Sorry, missed a line in the code. Here's the new package, it also in the Community Downloads.

http://www.pragmaticutopia.com/images/fbfiles/files/mod_pu_contestofthethmonthj1-64fc033f193502cbe610d186507eece8.zip

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Re:mod_pu_contestofthethmonth for j1.0.x

Posted by MarcinLodz - 2008/10/08 14:38

thank you very much :)

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